## Basic Versus SSD - What is all the fighting about

## 20212811 - ASH Zoom Caller Training Session with Mel Wilkerson

## Title Slide

## SSD verus BASIC

The title is controversial, however it is also a strong attitude amongst callers and dancers today. Some Callers fight and argue vocally against SSD, others embrace the change and have taken SSD to heard, others give it lip service, and the list goes on.

## Slide - SSD Program review

We already know that the Basic Program of Modern Western Square Dancing is a program that was developed with the intent of having a limited number of 50 movements with clear definitions that could get the dancers dancing and enjoying themselves on the floor quickly (in about 20 lessons). After learning such a program with new and other social friends, they could go anywhere and be expected to Dance the Basics from any standard application and most extended applications for a year or so and if they were comfortable and wanted more, it built a foundation for learning mainstream and all subsequent programs.it is a foundation key stone, a destination and a stepping stone for subsequent programs if the dancers should choose it to be.

The SSD program by contrast was developed with the intent of having a smaller program of about 50 movements with clear definitions that could get the dancers dancing and enjoying themselves on the floor quickly (about 12 lessons). After learning such a program with new and other social friends, they could go anywhere and expected to SSD from any standard applications with a little bit of application variation. It is a stand alone program that dancers could dance to and if they dancers wanted to learn a mainstream level or higher, that could be taught at workshops elsewhere. It is a foundation first philosophy that is a desitination not a stepping stone.

## Slide 2 - Camps

There are two camps on this topic of the BASICs as a program
Camp 1: Callers that call the BASIC Program, and use if effectively, efficiently and very capably entertain the dancers. These callers like the BASIC program, support it, and use it and in many places host dances that include the BASICs as a dance program for everyone to dance to at festivals. It is an easy fun level of the big hall allowing everyone to dance.

Camp 2: Callers that argue that the BASICs are the BASICs and are necessary to dancing to build foundations on which to dance all other programs, however, in reality this is just lip service. These callers do not generally call, or are unable to call just a BASIC Dance because it is just too difficult for them. Many of them have not called a BASIC
dance in years or decades, and most just rush through BASIC and mainstream to get their dancers to the level they are calling at, plus and higher.
Similarly there are two camps about the SSD program and they are quite similar in nature.
Camp 1: Callers that have embraced the SSD program and are beginning to use it effectively and efficiently and are having success putting dancers on the floor, but more importantly, keeping them. These callers teach the program in 12-16 weeks on average and it is a pretty standard application of the SSD program. There are limited Standard application variations, and after graduation, there is even the dancing of some expanded application of what they know. Other movements like Spin the top, or 8-chain 4, are introduced as worshop themes for evenings but are not part of the SSD program. These callers support the SSD program and have events and dances which clearly state what dancers can expect to dance and at what stage of the program they should be if it advertised.
Camp 2: Callers that fight against the SSD program strongly and vocally. They do not like it. Arguments are put forward by many of these that there is already a 50 movement program that is good called BASICs and if you can't teach that in 12 weeks how are you going to teach SSD. Another is that it is just a dumbed down version of BASIC and mainstream without a lot of the good movements that make it interesting. This means too much work for the callers because they have a hard time learning a new list of calls, and worse, are unable to call an effective dance without those mainstream standards. Many of these callers are experienced callers and fight against change simply because they are too old to change and their dancers are too old to learn something new.

## Slide the Third camp

There is a third camp - Unfortunately for the SSD program and this is group that I call the CHEAT CAMP. - it is actually a lot larger than people care to admit openly.
Camp 3: This camp gives lip service to embrace the SSD program as a means to quickly fill the halls and get dancers into their existing mainstream and plus groups to make them viable again. They use the SSD as a shortcut method to teach the very BASICs and then just keep on going with the rest of mainstream and the plus from very standard applications - to quickly get to where the dancers are able to move around but never get off the learning escalator. This very interesting for callers because they always get to bring something new. The problem with this is many dancers still like to travel, and these dancers often find that graduating SSD and dancing in a plus club works at
their club, but when they go somewhere else, application variations or extended applications cause frustration and sometimes anger from them, or from other dancers dancing with them. Many of these start SSD Classes and do SSD the mainstream and the other 3 basics and workshop and they become part of the regular program. This is not SSD

This is not SSD support, this is, in my opinion, just laziness.
Here is the reality. Whether you support or do not support the SSD program, it is here and it is here to stay.

## Slide What is SSD supposed to be

## What it is:

- It is designed to be a simpler and easier version of square dancing, with enough variety to allow the dancers to dance, have fun, be entertained, learn and grow in square dancing quickly without feeling pressured to go any further if they do not want to.
- It is designed to learn standard applications that are consistent and give variety without being difficult so that you can walk into any hall that says for example, SSD7 as the program level, and you will know exactly whether you can dance it or not.
- It is designed to have a core set of movements and an understanding of those movements from standard applications, with a little variation that dancers are comfortable with, and can be augmented with periodic introductions of an extended application, or a different movement being taught for a "one-of" theme movement.
- It is designed to build a community of dancers with a commonality of choreography, camaraderie and companionship that is consistent and that dancers want to aspire to in order to enjoy the social atmosphere and collectively of a group of people with a common interest
- It is a Stand-alone program with a start point and an end point that is as separate from the current BASIC/Mainstream/Plus etc programs of square dancing as if it was contra, line dancing, Scottish highland dancing or clogging. All of these programs use many of the same movements too but they are stand-alone programs.


## What it is not:

- A steppingstone to fast track dancers into mainstream or plus
- A program to eliminate the BASIC program and the mainstream program from square dancing
- It is not a level on an escalator of capability
- It is not a beginner - not capable - not ready - not fun - you are not a square dancer yet - program
- It is not a simple version of BASIC and mainstream for clubs to teach before graduating as mainstream dancers.
- It is not a program to just push for 12 weeks and then add on the next 15 movements before teaching plus
The biggest argument and in my opinion, the only valid argument against SSD is, It is designed to be exactly what the BASIC program was intended to be, a fun and easy program that when learned dancers can dance anywhere. We couldn't get callers to support that or even call it effectively, so why do we expect anything to change.?


## Slide - why should we expect change

That is a great question, and the answer is simply:

- Because square dancing was broken, and not by the dancers but primarily by the callers.
- We teach a program we didn't provide anywhere to use and enjoy it.
- We didn't recruit dancers up and down and we all got old for the most part. As callers and dancers got older, the people they recruited got older until today, most of the dancers still dancing that started in the 20-40 year range are in the 65-80 year range and the activity has become a senior's activity if not in reality, then in overall perception
- We argue incessantly about stupid things, like appropriate clothing or you are not allowed to dance
- Many Callers call to impress callers or themselves and forget about entertaining dancers
- Many callers do not want to do the work required to learn foundations and call foundations because it is difficult to do - Calling plus is easy - calling BASIC is hard -
- Calling BASIC is hard, calling SSD is even harder because you now have to actually understand a new teaching order, a new list of movements, the restrictions of how to use those movements and how to use simple standard application of movements with variety and interest that is entertaining.
We forgot about the Social aspects of square dance for the sake of the choreographic puzzle, and while we had thousands of dancers at the conventions and 50-100 dancers at our regular club nights, this was fine. We just kept getting further and further in the programs until those dancers were too far above the BASICs and didn't want to re-do. Eventually these dancers poached any new dancers to the "fun level" as they called it and with the exception of a few
experienced and dedicated professionals, new dancer classes were relegated to the new caller who was usually untrained, unsupported and really not strong willed enough to prevent the poaching from other club dancers and callers. The dancers got older, the numbers got fewer and here we are today.
If you look at many of the SSD clubs, and a those few BASIC clubs where BASIC is a program and not a level, there are a lot of younger dancers there. The Basic Clubs can and do work effectively where Callers let it happen. It is early days yet, but there is also a lot of potential to do something at both the SSD and the BASIC Programs. Unfortunately for Basics, that ship has sailed unless the midset changes.


## Slide - Is SSD the Answer

## Is SSD the answer?

I cannot say. I can say, that it has the exact same potential as a fix as the current BASIC program, has which means that it may, or may not work. If it does work, it will be only because of the dedication of Callers that are willing to give it an honest undertaking and willingness to stick to what it is supposed to be, what it was designed to be, rather than just using it as another way to get there faster.
I can also say that if Callers had done that with the BASIC Program, and were willing to give it a fair and honest undertaking, and use the program the way it was designed, rather than just using it as a way to get there faster, then the BASIC program would have worked as a program, and not the "level" that insinuates and suggest a lack of capability that Basic has become.
SSD is not better than BASIC, and BASIC is not Better than SSD. They are not competitors in square dancing unless we as callers, or club leaders make them that.

## Slide - SSD Program or Basic Program Choice

Both are similar in nature and design, have similar applications, use the same definitions but only have slight differences in the lists. - It is a stigma attached to Basic as "incompetent" by Snobbish dancers and perpetuated by Callers and Leaders that just want to keep the status quo. It hasn't helped that for more than 20 years, basic and mainstream has been thought of as a quick path to Plus. Those that want to keep this thought process and procedure are not going to save square dancing and, we are not trying to recruit them to either Basic or SSD, They wouldn't come anyway.
Real square dancers do not care. They just want to have fun and dance, regardless of the program.

- I urge all callers to stick to their guns and if you are going to call an SSD club then call an SSD Club.
- If you are going to call BASIC, then call BASIC and leave SSD clubs and dancers alone - if they want to come to you they will find you.
- If you call for a Mainstream and Plus Group, then your groups have ZERO business, and ZERO reason to encourage dancers to learn the rest of the BASIC program, the rest of the Mainstream program nor the plus program..
- Leave the SSD dancers the hell alone and let them dance and have fun.
- If you want more dancers in your non SSD clubs, make them just as much fun. Many callers do this and are very successful. They don't have to poach to survive.
- Do not mix the nights, do not mix the clubs. - this may be costly at first, but it is in your best interest if you do your job properly and the clubs grow. We are starting from scratch here.
- If dancers want to learn BASIC and mainstream, then as a caller, start a BASIC and Mainstream club and teach those programs.
- If they want to learn Plus, then start a BASIC and Mainstream club and teach those programs first. Remember each program has a separate identity
BASIC is a program by itself, and so is SSD - teach it as such, and let the dancers dance and enjoy it. Give the dancers the option. The ones rushing them are callers and other dancers. Don't force it and do your best to stop others from doing it.
In either case, SSD or BASIC, give the dancers a place to go and dance, have fun, socialise, and be entertained with the program they have learned to dance. Let them share that joy and fellowship through shared choreography, music and friendship without pressure. The only person that can ruin this - is you. The only person to make it work - Is you.


## SLIDE - BASIC VS SSD - OBJECTIVE COMPARISON

Let's compare the two programs to really isolate what the differences are.

| BASIC | SSD |
| :--- | :--- |
| Movements: 48 (+19 for mainstream) | Movements: 50 (- 15 movements) |
| Program List established | Program list established |
| Teaching order - established - not <br> adhered to and modified constantly | Teaching order established - fixed - <br> (some callers are modifying already) |
| Duration: 20 Weeks | Duration 12 Week - (14-16 normally) |
| Class per year 1-2 (One is normal <br> because BASIC and Mainstream are <br> combined in most places - few have 2 2 | Classes per year possibly 3-4 - <br> these are combined evenings of SSD <br> where the dancers support each other <br> as two clubs dancing together - <br> intakes per year anymore and just <br> dance BASIC) |

Danceability - Good and varied with standard and extended applications

Choreography: Interesting, varied, dynamic with standard application, standard application variations and some extended applications. Once taught can be used regularly as part of the program

Danceability - Good and varied with primarily standard applications and some SAV
Choreography: interesting and varied.
Dynamic with standard applications and some standard application variations - Most extended applications are workshopped and not part of the regular program

## Slide change

This is where the programs diverge

Primary Liability: Callers willing to call and use the program - requires hard work to be effective at this level and keep the material danceable.

Callers get bored before dancers Survivability assessment:
Poor - because callers do not want to call BASIC and have created the stigma of "level and class" rather than program and fun for dancers. - Few callers today are successful at BASIC only. Fewer clubs exist and the activity as a whole does not support it.

## Caller/Dancer Capability

Callers have trouble calling just BASIC - Dancers who dance BASIC are subject to the capability of the caller to use the material. If effective and used it sets a good foundation for subsequent programs

Primary Liability: Callers willing to call and use the program effectively. It requires hard work to use a program with effective innovation while keeping it standard application only
Callers get bored before dancers Survivability assessment. - Fair
This will however only work and survive if existing callers and dancers accept SSD for what it is and not as a feeder mechanism and a short-term gain to get dancers back to a slow death for the activity as a whole. Some clubs exist and have regional support Caller/Dancer Capability
Callers have trouble calling just SSD because it feels like Mainstream and they cannot let go - Dancers who dance SSD are subject to the capability of the caller to use the material but generally have no problem at SSD

## Slide - What does this mean

## WHAT DOES ALL THIS MEAN IN SIMPLE PRACTICAL TERMS.

Well first, the BASIC program and the SSD program are not that different. The only movements on the BASIC program that are not on the SSD program are WALK AROUND YOUR CORNER, SEE SAW, and DOPASO, and with the very rare exception of a few callers, those three movements are usually only used in opening figures or in the singing call "El Paso City".

As far the mainstream movements that are on the SSD program there are 6 and of those 6, 4 can be, and generally are, prompted at the BASIC program level as part of the introductory teaching before ACTUALLY TEACHING THE
MOVEMENTS at mainstream. Which means that the only two that are not danced are the fold family and centres in:

1. Slide thru - this is an anomaly and is usually incorporated early in the BASIC program by most caller who appreciate things like body flow and hands anyway. It is in the Second night of the SSD program or SSD 1
2. Centres in
3. Cast off $3 / 4$ (which is prompted at BASIC as WHEEL AROUND AND $1 / 4$ MORE for couples which is SSD 1 or BASIC) and even wheel away from the centre and $1 / 4$ more or wheel away and bend the line.
4. Tag the line ( $1 / 2$ tag and full tag only) (which is done as FACE IN DOUBLE PASS THRU (SSD 7), or FACE IN CENTRES PASS THRU AND MAKE A WAVE at SSD 8 or at BASIC)
5. Fold family (fold and cross fold)
6. Scoot back (which is prompted as Extend, Outsides Turn Back, Centres Right Arm Turn /Left Arm Turn and Make A RH/LH Wave at SSD 8 or at BASIC.)
7. Recycle (which unfortunately is often prompted as centres turn back and wheel and deal at SSD 7 or BASIC )

Most callers I know already have dancers doing the dance action and are prompting body flows to introduce the combination to dancers before they teach a many movements. - Example - Star thru = Star thru with no hands

The problem apparently then not with the programs of either basic or SSD- they are very similar. The problem is about Expectations and Callers

## Slide wrap up - Problems

There are truthfully many problems with SSD and Basic that can lead to the survivability expectations of either. Do any of these sound familiar?

- I can break down any floor just using Basic movements
- Dancers cannot dance simple choreography - I have to re-teach
- They are always in Class mode learning
- The dancers are getting bored so I have to give them more
- No one supports Basic or Mainstream around here
- Not ecomonically viable to separate
- There is no where for the dancers to just go and dance

There is no problem with either programs. The problem is elsewhere and everything that is with the leaders and callers that do not what to embrace anything new - such as actually calling Basic and supporting it, or actively calling SSD and supporting it

Caution and Common sense are required at all program levels and this is essentially caller judgement. Callers have to call for the dancers to have fun and enjoy. That will make it enjoyable for them. It is hard work to keep it simple, interesting and because of that the fundamentals of calling and dancing apply equally to both program. It is a lot of work and either will be easier for newer callers because they do not have unlearn.

The Callerlab definitions, rules, guidelines and conventions for Basic and for SSD are the same. The only differences are in the extended applications being workshopped or being incorporated as part of the regular program

Principles of smooth dancing , moving to the music and kinaesthetic are identical to all dance programs (or at least they should be). It is a dance after all.

Callers that use the programs correctly teach the dancers to move with the music and dance 64 beats to 64 beats of music. Dancing 30 beats of choreography to 64 beats of music is never fun.

Callers at Basic and SSD will have to check and double check their work and begin to write and develop choreography. Borrowing (researched choreography) will have to be checked over and over because of the lists of most already written stuff.

These principles apply to all program levels but it all boils down to one thing, and that is having respect for your dancers.....after all, they are the reason you are there in the first place, and they will only come if you give them a product they want to buy.

## Slide Conclusion

THE REASON SQUARE DANCING IS FAILING = THE CALLERS / LEADERS.

- CALLERS / LEADERS - why we Need to change how we do things
- CALLERS / LEADERS - why we are Inflexible, and rigid
- CALLERS / LEADERS - why we have Technical jigsaw puzzle catering to the "elite"
- CALLERS / LEADERS - why Dancers can't dance like they used to
- CALLERS / LEADERS - The only reason why SSD/Basic will / will not work
- The current "NORMAL" cannot survive.
- A mindset change is needed and collective strength of will to do what is required.

Is SSD THE answer?. I do not know yet. It is one answer that has potential but then again, doing Basic right is also an answer. We are the instruments of Change. Try not to be the instruments of repair. SSD is here to stay but only time will tell if it will work or if we will do to it what we did to the basic program.

That decision is yours - not mine.

Before we look at any choreography, please remember that this program did not compare the movements of SSD to the Movements of the Basic program. What it did was to look at intent, action and consequence, hopefully to allow an objective decision-making capability, or at least an open and honest thought dialogue on the topic without the preconceptions ror biases. The choice is ultimately up to each individual.

The choreography that is attached to the notes is all SSD choreography using with the exception of the movement SLIDE thru, only Basic level Choreography. It does not include any of the mainstream movements on the SSD program. It is not intended as an alternative, only an augment of existing basic choreography that has been looked at and useable from the basic program, and collated into where it fits in the SSD program.

## Slide Questions.

## Taminations if attendees wish

The following figures are all BASIC program except for the movement SLIDE THRU, which is usually taught early with the BASIC program by most callers to allow for better body flow.

All the figures below are examples of the SSD program but only using movements from the BASIC program. (With the noted exception of the movement Slide thru) They are displayed currently in order of the SSD teaching order for ease of understanding and comparison. There is only one extended application in the choreography and all the rest is standard application or SAV (example left square thru or left touch $1 / 4$ or centres start swing thru from a left-hand wave)

## STANDARD OPENERS

- (SSD 1) CIRCLE LEFT, ALLEMANDE LEFT, DOSADO, ALLEMANDE LEFT, WEAVE THE RING, SWING PARTNER AND PROMEADE
- (SSD 1) CIRLE LEFT, ALLEMANDE LEFT, DOSADO, MEN STAR LEFT, TURN PARTNER RIGHT, ALLEMANDE LEFT, WEAVE THE RING, SWING AND PROMENADE
- (SSD 1) FOUR LADIES PROMENADE, SWING YOUR PARTNER, CIRCLE LEFT, ALLEMANDE LEFT, WEAVE THE RING, SWING PARTNER PROMENADE
- (SSD 2) CIRCLE LEFT, LADIES ROLLAWAY, CIRCLE LEFT, LADIES CENTER, MEN SASHAY, ALLEMANDE LEFT, WEAVE THE RING, SWING \& PROMENADE
- (SSD 2) ALL JOIN HANDS AND CIRCLE LEFT, LADIES IN MEN SASHAY, CIRCLE LEFT LADIES IN MEN SASHAY, CIRCLE LEFT AGAIN, ALLEMANDE LEFT, WEAVE BY TWO, SWING PARTNER THERE AND PROMENADE
- (SSD 2) SWING \& PROMENADETER, MEN SASHAY, ALLEMANDE LEFT, WEAVE THE RING, SWING \& PROMENADE
- (SSD 2) FOUR LADIES CHAIN 3/4, ROLLAWAY, CIRCLE LEFT, ALLEMANDE LEFT, WEAVE THE RING, DOSADO, SWING AND PROMEANDE
- (SSD 2) FOUR LADIES CHAIN, ROLLAWAY, CIRCLE LEFT, ROLLAWAY, CIRCLE LEFT, ALLEMANDE LEFT, WEAVE THE RING, SWING AND PROMENADE.
- (SSD 3) CIRCLE LEFT (1/2), CIRCLE RIGHT SINGLE FILE (1/2) GIRLS BACK TRACK, TURN PARTNER RIGHT, ALLEMANDE LEFT, WEAVE THE RING, SWING AND PROMENADE HOME
- (SSD 8) FOUR LADIES CHAIN 3/4, GIRLS RUN LEFT TO AN ALAMO RING, BALANCE, LEFT SWING THRU, LEFT SWING THRU (AGAIN), RIGHT \& LEFT GRAND, SWING PARTNER AND PROMENADE \& PROMENADE
- (SSD 8) ALLEMANDE LEFT IN THE ALAMO STYLE - BALANCE, SWING THRU, BALANCE, SWING THRU, TURN PARTNER RIGHT, ALLEMANDE LEFT, WEAVE THE RING, SWING AND PROMENADE
- (SSD 8) FOUR LADIES CHAIN, FOUR LADIES CHAIN, SIDES FACE GRAND SQUARE, SWING PARTNER AND PROMENADE
- (SSD 8)SIDES FACE GRAND SQUARE, ALLEMANDE LEFT AND WEAVE THE RING, SWING AND PROMENADE
- (SSD 8)SIDES FACE GRANDS SQUARE, FOUR LADIES/BOYS PROMENADE INSIDE, SWING, ALLEMANDE LEFT, AND PROMENADE
- (SSD11) CIRCLE LEFT, MEN STAR RIGHT, PASS YOUR PARTNER ALLEMANDE LEFT, BOX THE GNAT, FOUR LADIES PROMENADE INSIDE, SWING PARTNER AND PROMENADE
- (Mainstream) CIRCLE LEFT, LADIES ROLLAWAY, CIRCLE LEFT, LADIES CENFOUR LADIES CHAIN, FOUR LADIES CHAIN BACK TO THE PARTNER DO PASO, TURN PARTNER LEFT TO AN ALLEMANDE THAR, SLIP THE CLUTCH, ALLEMANDE LEFT, WEAVE THE RING, SWING AND PROMENADE
- (Mainstream) WALK AROUND YOUR CORNER, DOPASO - GO FORWARD TWO TO AN ALLEMANDE THAR, SHOOT THAT STAR - GO FORWARD 2, ALLEMANDE THAR, SLIP THE CLUTCH, ALLEMANDE LEFT, SWING AND PROMENADE


## CHOREOGRAPHIC FIGURES

INTRODUCTION NIGHT SSD1 just getting everyone on the floor PROBABLY BASIC AS WELL FOR MOST OF OUR OPEN NIGHTS

Singing call night 1 tip 1

## OPENER /BREAK/ CLOSER

ALL FOUR LADIES PROMENADE inside the ring you go,
Get back home and SWING your man around there,
Join all of your hands CIRCLE LEFT, go full around
Go all the way around until you get back home
When you're there
GO EIGHT TO THE MIDDLE AND come on BACK
Face your partner - PARTNER SWING,
Take her by the hand and PROMENADE. (SING CHORUS)
We'll have a jubilee when we've learned SSD and we'll all sing hallelujah on the way.

FIGURE (two times for heads, then two times for sides)
HEADS go FORWARD, up to the middle AND then you come on BACK same HEAD COUPLES PROMENADE go HALF WAY ROUND, SIDES GO FORWARD, up to the middle AND then you come on BACK Now the same SIDES PROMENADE, GO HALF WAY ROUND when your there, ALL CIRCLE LEFT, just HALF WAY to home, face your PARTNER, SWING your PARTNER - and PROMENADE (SING CHORUS)
We're learning SSD it's the latest thing you see and we'll all sing hallelujah on the way

## Singing call figures

## SSD 1 FIGURES:

LESSON 1 CIRCLE LEFT / CIRCLE RIGHT, FORWARD AND BACK, DOSADO, SWING, PROMENADE (COUPLES / SINGLE FILE / WRONG WAY / STAR), ALLEMANDE LEFT / ARM TURNS, RIGHT \& LEFT GRAND, (WEAVE THE RING / WRONG WAY GRAND), LEFT-HAND STAR / RIGHTHAND STAR, COURTESY TURN, / LADIES CHAIN, PASS THRU, WHEEL AROUND / REVERSE WHEEL AROUND

- (SSD 1) 4 BOYS MAKE A RH STAR, TURN IT ROUND YOU GO, PICK UP YOUR PARTNER ARM AROUND, AND STAR PROMENADE BACK RIGHT OUT AND MAKE A BIG RING, CIRCLE LEFT, ALLEMANDE YOUR CORNER, GRAND RIGHT AND LEFT, MEET YOUR PARTNER GIVE HER A SWING, PROMENADE THE SQUARE, CHORUS
- (SSD 1) HEADS GO FORWARD UP TO THE MIDDLE AND BACK, PASS THRU, AND NOW COURTESY TURN THAT GIRL, SIDES GO FORWARD UP TO THE MIDDLE AND BACK, PASS THRU, AND NOW COURTESY TURN, , ALL JOIN HANDS, CIRCLE LEFT 1/2 WAY TO HOME, WHEN YOU'RE HOME, ALLEMANDE LEFT, SWING PARTNER, PROMENADE., CHORUS, NOW BACK BY THE LEFT, ALLEMANDE LEFT, SWING AT HOME.
- (SSD 1) FOUR BOYS PROMENADE INSIDE AROUND YOU GO, GET BACK HOME, SWING YOUR GIRL, ALL JOIN HANDS CIRCLE LEFT AND THEN, CIRCLE TO THE LEFT UNTIL YOU'RE HOME AGAIN, ALLEMANDE LEFT YOUR CORNER, TURN YOUR PARTNER RIGHT, LEFT ALLEMANDE, CHORUS
- (SSD 1) HEAD LADIES CHAIN, SIDE LADIES CHAIN, JOIN HANDS AND CIRCLE LEFT, AND WHEN ALL THE MEN ARE HOME ALL FOUR LADIES CHAIN ACROSS, ALLEMANDE LEFT YOUR CORNER, TURN PARTNER BY THE RIGHT, ALLEMANDE LEFT AND PROMENADE, CHORUS
- (SSD 1) ALL FOUR MEN GO FORWARD UP AND BACK, MAKE A LEFTHAND STAR, TURN IT, PICK UP OUR PARTNER RIGHT ARM AROUND, STAR PROMENADE, BACK RIGHT OUT AND MAKE A RING, GO FORWARD UP AND BACK, THEN YOUR PARTNER SWING, PROMENADE,
- (SSD 1) FOUR MEN (LADIES) PROMENADE, INSIDE YOU GO, GET BACK HOME SWING YOUR PARTNER, JOIN HANDS, CIRCLE TO THE LEFT, ALLEMANDE LEFT YOUR CORNER, WEAVE THE RING, MEET PARTNER, PROMENADE,
- (SSD 1) HEADS (SIDES) YOU PROMENADE HALFWAY, HEADS (SIDES ) COME DOWN THE MIDDLE, SIDES (HEADS) YOU PROMENADE HALFWAY, SIDES (HEADS) COME DOWN THE MIDDLE, PASS THRU, WHEEL AROUND AGAIN, CIRCLE TO LEFT JUST HALFWAY, PARTNER SWING, PROMENADE,
- (SSD 1) HEADS PROMENADE AND GO HALFWAY, DOWN THE MIDDLE PASS THRU, COURTESY TURN I SAY, SIDES PROMENADE HALFWAY AND THEN, DOWN THE MIDDLE PASS THRU, COURTESY TURN AGAIN, JOIN HANDS, RUN EIGHT TO THE MIDDLE AND BACK, ALLEMANDE LEFT CORNER, TAKE PARTNER'S HAND PROMENADE, CHORUS
- (SSD 1) ALLEMANDE LEFT YOUR CORNER, PARTNER SWING, TAKE HER HAND AND PROMENADE THE RING, DON'T STOP, KEEP WALKING AND NOW, HEADS/SIDES WHEEL AROUND MAKE NICE LINES SOMEHOW TWO LADIES CHAIN ACROSS, TURN HER, CHAIN HER BACK, KEEP THIS ONE AND PROMENADE THE TRACK, CHORUS
- (SSD 1) ALL FOUR LADIES CHAIN AND GO $3 / 4$ ROUND THAT RING, HEADS TWO COUPLES PROMENADE ITS 1/2 ROUND AND THEN, SIDES TWO COUPLES PASS THRU THEN, WHEEL AROUND AND BACK AWAY, ALLEMANDE LEFT A NEW CORNER GIRL, AND DO THE RIGHT AND LEFT GRAND, (LYRICS), SWING A NEW GIRL AROUND AND YOU PROMENADE HER, (LYRICS)


## SSD 2 FIGURES

LESSON 2 STAR THRU, SLIDE THRU, HALF SASHAY, ROLLAWAY, LADIES IN MEN SASHAY

- (SSD 2) HEADS PASS THRU AND COURTESY TURN, SLIDE THRU, CENTERS PASS THRU, MAKE A RIGHT-HAND STAR, HEADS STAR LEFT, BACK TO THE CORNER, SLIDE THRU, STAR THRU, SLIDE THRU, SWING CORNER AND PROMENADE
- (SSD 2) HEAD LADIES CHAIN, HEADS TO THE MIDDLE CIRCLE FOUR 3/4, HEADS PASS THRU, RIGHT HAND STAR FULL AROUND, GIRLS TURN FACE CORNER, ALLEMANDE LEFT, TURN PARTNER RIGHT, SWING CORNER, PROMENADE
- (SSD 2) HEADS / SIDES PROMENADE GO HALFWAY, DOWN THE MIDDLE, STAR THRU, PASS THRU I SAY, MAKE A RIGHT-HAND STAR, TURN YOUR STAR AND THEN, HEADS / SIDES TO THE MIDDLE MAKE A LEFT-HAND STAR, TURN THAT STAR AGAIN, WITH YOUR CORNER BOOGIE, THEN SWING HER HIGH AND LOW PROMENADE WITH YOUR MAID AROUND THE RING YOU GO, SING CHORUS
- (SSD 2) HEADS / SIDES PASS THRU AND WHEEL AROUND, FACE INTO THE MIDDLE STAR THRU, CENTRES PASS THRU, STAR THRU, PASS THRU, WHEEL AROUND, FACE ACROSS AND SLIDE THRU, PASS THRU, ALLEMANDE LEFT, COME BACK ONE AND A LONG PROMENADE HOME (To Man's Home) SING CHORUS
- (SSD2) HEADS /SIDES, PASS THRU AND WHEEL AROUND, ROLLAWAY (gently Bentley), SLIDE THRU WITH YOUR CORNER DO SA DO, MAKE A RH STAR AND TURN IT, HEADS TO THE MIDDLE FOR A LH STAR, AND TURN IT BACK TO YOUR CORNER, DO SA DO, ALLEMANDE LEFT, RIGHT AND LEFT GRAND PROMENADE HOME.
- (SSD 2) HEADS /SIDES SLIDE THRU AND THEN STAR THRU, ROLL AWAY $1 / 2$ SASHAY AND STAR THRU AGAIN, AND NOW MAKE A RIGHTHAND STAR, HEADS TO THE MIDDLE FOR A LH STAR, TURN YOUR

STAR BACK TO THE CORNER GO, WITH YOUR CORNER. DO SA DO, SWING, PROMENADE

- (SSD 2) MEN IN LADIES SASHAY, HEADS / SIDES PASS THRU, COURTESY TURN WITH A HALF SASHAY, STAR THRU, CIRCLE FOUR 1/2 WAY, ROLLAWAY, PASS THRU, TURN PARTNER RIGHT, CORNER SWING, AND PROMENADE
- (SSD 2) HEAD LADIES CHAIN ACROSS THE RING GO, SIDES PROMENADE 3/4, ROUND STAND BEHIND THE HEADS, HEADS PASS THRU, CORNER DO SA DO, SLIDE THRU, PASS THRU, WHEEL AROUND, STAR THRU, CORNER SWING, PROMENADE, SING CHORUS
- (SSD 2 SAV) SIDES PASS THRU AND WHEEL AROUND, SIDES HALF SASHAY, SIDES STAR THRU, DOSADO, SLIDE THRU, PASS THRU, REVERSE WHEEL AROUND, REVERSE HALF SASHAY, SLIDE THRU, ALLEMANDE LEFT, SWING CORNER AND PROMENADE.


## SSD 3 FIGURES

LESSON 3 CALIFORNIA TWIRL, BEND THE LINE, U-TURN BACK, BACKTRACK, DIVE THRU

- (SSD 3) HEADS PROMENADE $1 / 2$, COME DOWN THE MIDDLE STAR THRU, CENTERS PASS THRU, MAKEA RIGHT-HAND STAR, HEADS STAR LEFT, BACK TO THE CORNER, PASS THRU, U-TURN BACK, SWING AND PROMENADE,
- (SSD 3) HEADS / SIDES STAR THRU, CALIFORNIA TWIRL, STAR THRU, PASS THRU, BEND THE LINE, SLIDE THRU, MAKEARH STAR, HEADS / SIDES TO THE MIDDLE, LH STAR, CORNER SWING, PROMENADE
- (SSD 3) HEADS PROMENADE $1 / 2, \quad$ SIDES DOSADO, CENTERS STAR thru, CENTERS PASS THRU, SLIDE THRU, PASS THRU, BEND the line, slide thru, make a right-hand star exactly once, GIRLS TURN BACK AND SWING CORNER PROMENADE
- (SSD 3) HEADS RIGHT AND LEFT THRU AND ROLLAWAY, HEADS BACK AWAY, SIDES DOSADO, SIDES STAR THRU, CENTERS PASS THRU, DOSADO, (SAME SEX), PASS THRU, FACE IN, PASS THRU, BEND THE LINE, STAR THRU, CENTERS PASS THRU, SWING CORNER AND PROMENADE.
- (SSD 3) HEADS PASS THRU, HEADS U-TURN BACK, HEADS STAR THRU, CIRCLE FOUR LEFT $1 / 2$, SLIDE THRU, STAR THRU, DIVE THRU, CENTERS STAR THRU, CENTERS SLIDE THRU, CENTERS PASS THRU, SLIDE THRU, PASS THRU, SWING CORNER AND PROMENADE
- (SSD 3) SIDES PASS THRU AND WHEEL AROUND AND BACK AWAY, HEADS STAR THRU, HEADS CALIFORNIA TWIRL, SLIDE THRU, PASS THRU, BEND THE LINE, SLIDE THRU, DIVE THRU, CENTERS PASS THRU, SLIDE THRU, PASS THRU, SWING CORNER AND PROMENADE
- (SSD 3) HEADS / SIDES STAR THRU, CALIFORNIA TWIRL ALL PASS THRU, ALL WHEEL AROUND, DIVE THRU CENTRES STAR THRU, SLIDE THRU, PASS THRU ALLEMANDE LEFT, PASS PARTNER BY, SWING THE RIGHT-HAND LADY, PROMENADE
- (SSD 3) HEADS STAR THRU AND CALIFORNIA TWIRL, PASS THRU, WHEEL AROUND, DIVE THRU, CENTERS STAR THRU, CENTERS SLIDE THRU, CENTERS PASS THRU, SLIDE THRU, PASS THRU, REVERSE WHEEL AROUND, SLIDE THRU, SWING CORNER AND PROMENADE
- (SSD 3) HEADS STAR THRU, CENTERS PASS THRU, CIRCLE FOUR LEFT 1/2, DIVE THRU, CENTERS STAR THRU AND BACK AWAY, ROLLAWAY, (BOYS ROLL GIRLS), HALF SASHAY, (BOY IN FRONT), SIDES STAR THRU, CENTERS CALIFORNIA TWIRL, PASS THRU, ALLEMANDE LEFT, COME BACK AND PROMENADE


## SSD 4 FIGURES

LESSON 4 SQUARE THRU, GRAND SQUARE

- (SSD 4) HEADS SQUARE THRU, DOSADO, SQUARE THRU, BEND THE LINE, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 4) HEADS STAR THRU, CENTERS PASS THRU, DOSADO, SQUARE THRU 3, OUTSIDES CALIFORNIA TWIRL, CENTERS PASS THRU, DIVE THRU, CENTERS SQUARE THRU 3, LEFT SQUARE THRU 2, COURTESY TURN WITH A FULL TURN AND PROMENADE
- (SSD 4) FOUR LADIES CHAIN $3 / 4$, SIDES PROMENADE $1 / 2$, HEADS SQUARE THRU, DOSADO, DIVE THRU, CENTERS PASS THRU, STAR THRU, CENTERS PASS THRU, SWING CORNER AND PROMENADE
- (SSD 4 SAV) HEADS LEFT SQUARE THRU, LEFT DOSADO, LEFT SQUARE THRU, BEND THE LINE, PASS THRU, REVERSE WHEEL AROUND, DOSADO $11 / 2$, SWING CORNER AND PROMENADE
- (SSD 4) HEADS PROMENADE 1/2, HEADS SQUARE THRU 4, SQUARE THRU 3, OUTSIDES CALIFORNIA TWIRL, CENTERS PASS THRU, MAKE A RIGHT-HAND STAR, HEADS STAR LEFT, BACK TO THE CORNER SWING AND PROMENADE
- (SSD 4) - FOUR LADIES CHAIN 3/4, HEADS PROMENADE $3 / 4$, CENTERS SQUARE THRU $3 / 4, \quad$ CIRCLE FOUR LEFT $3 / 4$, SQUARE THRU 3/4, SWING CORNER AND PROMENADE
- (SSD 4) HEADS SQUARE THRU, PASS THRU, OUTSIDES FACE YOUR PARTNER AND BACK AWAY AND FACE IN, CENTERS DOSADO, LINES OF FOUR FORWARD AND BACK, CENTERS FOUR SQUARE THRU, OUTSIDES STAR THRU AND CALIFORNIA TWIRL, SWING CORNER AND PROMENADE
- (SSD 4) HEADS PROMENADE $1 / 2$, SIDES PASS THRU, SIDES COURTESY TURN And BACK AWAY, HEADS SQUARE THRU, DOSADO, STAR THRU, PASS THRU, BEND THE LINE, SLIDE THRU, SWING CORNER AND PROMENADE
- (SSD 4 SAV) HEADS SQUARE THRU, SIDES $1 / 2$ SASHAY, DOSADO, DIVE THRU, CENTERS SQUARE THRU 3, PASS THRU, CENTERS SQUARE THRU 3, OUTSIDES TURN BACK, SWING CORNER AND PROMENADE
- (SSD 4 SAV) HEAD LADIES ROLL AWAY AND CIRCLE LEFT $1 / 4$ BOYS ARE HEADS....BOYS/GIRLS


## SSD 5 FIGURES -

LESSON 5 LEAD RIGHT/LEAD LEFT, VEER LEFT / VEER RIGHT, CIRCULATE (COUPLES / NAMED DANCERS), TRADE, (COUPLES / NAMED DANCER), CHAIN DOWN THE LINE

- (SSD 5) HEADS LEAD RIGHT, VEER LEFT, COUPLES CIRCULATE, BEND THE LINE, PASS THRU, COURTESY TURN, STAR THRU, SQUARE THRU 3, SWING \& PROMENADE
- (SSD 5), HEADS SQUARE THRU, MAKE A RIGHT-HAND STAR HALFWAY, VEER LEFT, COUPLES CIRCULATE, GIRLS TRADE, BEND THE LINE, STAR THRU, DIVE THRU, CENTERS PASS THRU, STAR THRU AND FACE THAT GIRL, SWING CORNER AND PROMENADE
- (SSD 5) HEADS LEAD RIGHT, VEER LEFT, GIRLS TRADE, COUPLES CIRCULATE, CHAIN DOWN THE LINE, FORWARD AND BACK, STAR THRU, DIVE THRU, CENTERS PASS THRU, DOSADO $11 / 2, \quad$ SWING CORNER AND PROMENADE
- (SSD 5) HEADS LEAD RIGHT, VEER LEFT, GIRLS CIRCULATE, CHAIN DOWN THE LINE, PASS THRU, WHEEL AROUND, LADIES CHAIN, STAR THRU, DIVE THRU, CENTERS SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 5), HEADS LEAD RIGHT, VEER LEFT, COUPLES TRADE, bOYS CIRCULATE, BEND THE LINE, PASS THRU, REVERSE WHEEL AROUND, PASS THRU, BEND THE LINE, SQUARE THRU 3 , CALIFORNIA TWIRL FACE THE ONE YOU TWIRLED, SWING AND PROMENADE
- (SSD 5), HEADS LEAD RIGHT, VEER LEFT, COUPLES TRADE, BOYS CIRCULATE, BEND THE LINE, PASS THRU, REVERSE WHEEL AROUND, VEER LEFT, VEER RIGHT, CALIFORNIA TWIRL, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 5) HEADS SQUARE THRU, SLIDE THRU, PASS THRU, WHEEL AROUND AND A QUARTER MORE, CHAIN DOWN THE LINE, PASS THRU, CALIFORNIA TWIRL, LADIES CHAIN, KEEP HER AND PROMENADE
- (SSD 5) HEADS PROMENADE 1/2, HEADS LEAD RIGHT, VEER LEFT, COUPLES CIRCULATE, BEND THE LINE, PASS THRU, BEND THE LINE, PASS THRU, REVERSE WHEEL AROUND, SLIDE THRU, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 5) HEADS LEAD RIGHT, DIVE THRU, CENTERS PASS THRU, VEER LEFT, COUPLES CIRCULATE, BEND THE LINE, PASS THRU, WHEEL AROUND HALF SASHAY, PASS THRU, BEND THE LINE, SLIDE THRU, SWING CORNER AND PROMENADE
- (SSD 5) HEADS PASS THRU, HEADS WHEEL AROUND AND LEAD LEFT, VEER RIGHT, COUPLES CIRCULATE, BEND THE LINE, PASS THRU, CALIFORNIA TWIRL, STAR THRU, SLIDE THRU, SQUARE THRU, SWING CORNER AND PROMENADE
- (SSD 5) HEADS PASS THRU, HEADS WHEEL AROUND AND LEAD LEFT, VEER RIGHT, COUPLES CIRCULATE, BEND THE LINE, PASS THRU, REVERSE WHEEL AROUND, STAR THRU, SLIDE THRU, LEFT SQUARE THRU, SWING CORNER AND PROMENADE
- (SSD 5) HEADS LEAD RIGHT, VEER LEFT, COUPLES TRADE, BEND THE LINE, MAKE A RIGHT-HAND STAR 3/4, VEER RIGHT, COUPLES CIRCULATE, BEND THE LINE, HALF SASHAY, STAR THRU, CALIFORNIA TWIRL, PASS THRU, SWING CORNER AND PROMENADE


## SSD 6 FIGURES:

LESSON 6: RIGHT \& LEFT THRU FLUTTERWHEEL / REVERSE FLUTTERWHEEL SWEEP A QUARTER

- (SSD 6) HEADS LEAD RIGHT, VEER LEFT, COUPLES CIRCULATE, CHAIN DOWN THE LINE, FLUTTERWHEEL, REVERSE FLUTTERWHEEL AND SWEEP $1 / 4$, SLIDE THRU, FACE YOUR

PARTNER, RIGHT ARM TURN TO THE CORNER, SWING CORNER AND PROMENADE

- (SSD 6) HEADS PROMENADE 1/2, HEADS RIGHT AND LEFT THRU, heads flutterwheel and sweep a quarter, Centers pass THRU
- (SSD 6) HEADS PASS THRU AND PROMENADE HOME SIDES RIGHT AND LEFT THRU, SIDES SQUARE THRU, RIGHT AND LEFT THRU, VEER LEFT, COUPLES CIRCULATE, CHAIN DOWN THE LINE BUT KEEP HER AND PROMENADE HOME
- (SSD 6) HEADS RIGHT AND LEFT THRU, HEADS STAR THRU, CENTERS PASS THRU, RIGHT AND LEFT THRU, VEER LEFT, CHAIN DOWN THE LINE, SLIDE THRU, LEFT SQUARE THRU 4, SWING CORNER AND PROMENADE
- (SSD 6) HEADS HALF SASHAY, HEADS STAR THRU, RIGHT AND LEFT thru, DIVE THRU, CENTERS PASS THRU, SLIDE THRU, RIGHT and left thru, flutterwheel, reverse flutterwheel but KEEP HER AND PROMENADE


## SSD WEEK 7 FIGURES

Lesson 7: CIRCLE TO A LINE, SEPARATE AROUND 1 OR 2: (TO A LINE / COME INTO THE MIDDLE), SPLIT 2, WHEEL \& DEAL, DOUBLE PASS THRU, FIRST COUPLE GO LEFT/RIGHT, NEXT COUPLE GO RIGHT/LEFT

- (SSD 7) HEADS LEAD RIGHT, VEER LEFT, COUPLES CIRCULATE, CHAIN DOWN THE LINE, PASS THRU, WHEEL \& DEAL, CENTERS PASS THRU, ALL PASS THRU, SWING \& PROMENADE
- (SSD 7) (RHL PROGRESSION) - HEADS SQUARE THRU, DOSADO, SLIDE THRU, STAR THRU, DIVE THRU, CENTERS PASS THRU, RIGHT AND LEFT THRU, VEER LEFT, GIRLS CIRCULATE, COURTESY TURN THIS GIRLS AND PROMENADE HOME
- (SSD 7) HEADS SQUARE THRU, SPLIT THE OUTSIDE COUPLE, OUTSIDES SEPARATE AROUND 1 TO A LINE, FORWARD AND BACK, CENTERS SQUARE THRU, OUTSIDES STAR THRU AND CALIFORNIA TWIRL PASS THRU, ALLEMANDE LEFT, SWING AND PROMENADE
- (SSD 7) HEADS LEAD RIGHT, VEER LEFT, COUPLES CIRCULATE, CHAIN DOWN THE LINE, PASS THRU, WHEEL AND DEAL, CENTERS PASS THRU, SLIDE THRU, LEFT SQUARE THRU, SWING CORNER AND PROMENADE
- (SSD 7) HEADS LEAD RIGHT, CIRCLE TO A LINE, FORWARD AND BACK, RIGHT AND LEFT THRU, FLUTTERWHEEL AND SWEEP A QUARTER, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 7 SAV) HEADS SLIDE THRU, CENTERS PASS THRU, SPLIT THE OUTSIDE COUPLE, OUTSIDES SEPARATE AROUND 1 TO A LINE, CENTERS SQUARE THRU 3, ENDS PASS THRU, BEND THE LINE, FLUTTERWHEEL, (BOYS IN), REVERSE FLUTTERWHEEL, (GIRLS IN) BOYS $1 \not 22$ ROLLAWAY AND SMILE AT HER, SWING CORNER AND PROMENADE HOME
- (SSD 7) HEADS FLUTTERWHEEL, HEADS SQUARE THRU, PASS THRU, CENTERS SQUARE THRU 3, FIRST COUPLE GO RIGHT, NEXT COUPLE GO LEFT, SLIDE THRU, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 7) SIDES PROMENADE 1/2, HEADS RIGHT AND LEFT THRU, HEAD LADIES CHAIN, HEADS SLIDE THRU, DOUBLE PASS THRU, FIRST COUPLE GO RIGHT, NEXT COUPLE GO LEFT, RIGHT AND LEFT THRU, SLIDE THRU, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 7) HEADS LEAD RIGHT, VEER LEFT, COUPLES CIRCULATE, CHAIN DOWN THE LINE, PASS THRU, WHEELAND DEAL, CENTERS PASS THRU, RIGHT AND LEFT THRU, SLIDE THRU, STAR THRU, PASS THRU, SWING CORNER AND PROMENADE
- (SSD 7) HEADS RIGHT AND LEFT THRU, HEADS HALF SASHAY, HEADS TURN THRU, HEADS SEPARATE AROUND ONE TO A LINE, STAR THRU, CENTERS PASS THRU, SPLIT THE OUTSIDE COUPLE, OUTSIDES SEPARATE AROUND 1 TO A LINE, BEND THE LINE, DOSADO 1 1/2, SWING CORNER AND PROMENADE
- (SSD 7 sav) HEADS PASS THRU, HEADS SEPARATE AROUND ONE TO A LINE, ENDS PASS THRU, ENDS TURN BACK, SQUARE THRU 4, OUTSIDES TURN BACK, CENTERS PASS THRU, CIRCLETOALINE, BOYS SQUARE THRU 2, GIRLS PASS THRU, SWING CORNER AND PROMENADE
- (SSD 7 SAV) HEADS PASS THRU, HEADS SEPARATE AROUND ONE TO A LINE, SQUARE THRU 3, BEND THE LINE, STAR THRU, LEADERS SEPARATE AROUND 1 TO A LINE, CENTERS CALIFORNIA TWIRL, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 7) HEADS PASS THRU, HEADS SEPARATE AROUND TWO TO A LINE, PASS THRU, WHEEL AND DEAL, DOUBLE PASS THRU, FIRST COUPLE GO LEFT, NEXT COUPLE GO RIGHT, FORWARD AND BACK, SQUARE THRU 3, BEND THE LINE, SQUARE THRU 3, FACE LEFT, BOYS MOVE UP AND PROMENADE HER

LESSON 8: OCEAN WAVE FAMILY. STEP TO A WAVE, DOSADO \& 2 HAND CIRCLE HALF TO A WAVE, ALAMO STYLE, BALANCE, TRADE (NAMED DANCERS, RIGHT/LEFT-HAND), SWING THRU, RUN, CROSS RUN

- (SSD 8) HEADS SQUARE THRU, SIDES HALF SASHAY, DOSADO, MAKE A WAVE, SWING THRU, BOYS RUN, PASS THRU, WHEEL AND DEAL, DOUBLE PASS THRU, LEAD CALIFORNIA TWIRL, SWING CORNER AND PROMENADE
- (SSD 8) HEAD LADIES CHAIN, HEADS LEAD LEFT, DOSADO, SWING THRU, GIRLS CIRCULATE, BOYS RUN, COUPLES CIRCULATE, GIRLS CROSS RUN, BOYS CROSS RUN, REVERSE WHEEL AROUND AND PROMENADE,
- (SSD 8) HEADS LEAD RIGHT, VEER LEFT, COUPLES TRADE, BEND THE LINE, RIGHT AND LEFT THRU, FLUTTERWHEEL AND SWEEP A QUARTER, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 8) HEADS LEAD RIGHT, CIRCLE TO A LINE, STAR THRU, SLIDE THRU, SQUARE THRU, CENTERS SQUARE THRU 3, OUTSIDES TRADE, PASS THRU, SWING CORNER AND PROMENADE
- (SSD 8)HEADS SQUARE THRU, SIDES HALF SASHAY, SWING THRU, BOYS RUN, REVERSE FLUTTERWHEEL, STAR THRU, DIVE THRU, CENTERS PASS THRU, SWING CORNER AND PROMENADE
- (SSD 8) HEADS SQUARE THRU, SIDES 1/2 SASHAY, SWING THRU, BOYS RUN, RIGHT AND LEFT THRU, PASS THRU, WHEEL AND DEAL, CENTERS SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 8) HEADS SQUARE THRU, SWING THRU, BOYS TRADE, BOYS RUN, BEND THE LINE, RIGHT AND LEFT THRU, FLUTTERWHEEL, REVERSE FLUTTERWHEEL
- (SSD 8) HEADS SLIDE THRU, CENTERS PASS THRU, SWING THRU, BOYS RUN, COUPLES CIRCULATE, GIRLS CROSS RUN, BEND THE LINE, REVERSE FLUTTERWHEEL (GIRLS IN), FLUTTERWHEEL, (BOYS IN) PASS THRU, SWING CORNER AND PROMENADE
- (SSD 8) HEADS SQUARE THRU, SWING THRU, BOYS RUN, GIRLS TRADE, BEND THE LINE, RIGHT AND LEFT THRU, FLUTTERWHEEL AND SWEEP A QUARTER, SWING CORNER AND PROMENADE
- (SSD 8) HEADS SQUARE THRU, MAKE A RIGHT-HAND STAR, HEADS STAR LEFT, BACK TO THE CORNER - RIGHT AND LEFT THRU, SWING THRU, SWING THRU, BOYS RUN, PROMENADE HOME
- (SSD 8) HEADS SQUARE THRU, SWING THRU, GIRLS CIRCULATE, BOYS TRADE, BOYS RUN, BEND THE LINE, SLIDE THRU, SQUARE THRU 3, SWING CORNER AND FULL PROMENADE
- (SSD 8) HEADS SQUARE THRU, DOSADO, SWING THRU, BOYS RUN, BEND THE LINE, RIGHT AND LEFT THRU, FLUTTERWHEEL, SLIDE THRU, SWING CORNER AND PROMENADE
- (SSD 8) HEADS SQUARE THRU, CIRCLE 2 LEFT HALFWAY TO A WAVE, ALL 8 CIRCULATE TWICE, SWING THRU, ALL 8 CIRCULATE TWICE, GIRLS TRADE, BOYS RUN PROMENADE HOME
- (SSD 8) HEADS LEAD RIGHT, DOSADO, SWING THRU, BOYS RUN, COUPLES CIRCULATE, CHAIN DOWN THE LINE, FLUTTERWHEEL, SLIDE THRU, PASS THRU, SWING CORNER AND FULL PROMENADE
- (SSD 8) FOUR LADIES CHAIN, HEADS SQUARE THRU, SWING THRU, BOYS RUN, COUPLES CIRCULATE, WHEEL AND DEAL, PASS THRU, ALLEMANDE LEFT, SWING CORNER AND PROMENADE
- (SSD 8) HEADS SQUARE THRU, SINGLE CIRCLE TO A WAVE, BOYS TRADE, GIRLS CROSS RUN, (SLIDE APART BOYS), ALL 8 CIRCULATE, ALL 8 CIRCULATE, GIRLS RUN, BEND THE LINE, SLIDE THRU, PASS THRU, ALLEMANDE LEFT, SWING CORNER AND PROMENADE
- (SSD 8) HEADS LEAD RIGHT, DOSADO TO A WAVE, SWING THRU, CIRCULATE, SWING THRU, CIRCULATE, GIRLS CROSS RUN, BOYS TRADE, BOYS RUN, WHEEL AND DEAL, PASS THRU, SWING CORNER AND PROMENADE
- (SSD 8) HEADS STAR THRU, CENTERS PASS THRU, MAKE A RIGHTHAND STAR, HEADS STAR LEFT HALFWAY, DOSADO, SWING THRU, BOYS TRADE, CIRCULATE TWICE, SWING CORNER AND PROMENADE
- (SSD 8) HEADS LEAD RIGHT, CIRCLE TO A LINE, SLIDE THRU, SWING THRU, BOYS CROSS RUN, CHAIN DOWN THE LINE, PASS THRU, WHEEL AND DEAL, CENTERS PASS THRU - TWICE (All Pass Thru), SWING CORNER AND PROMENADE


## SSD WEEK 9 FIGURES

LESSON 9: PASS THE OCEAN, EXTEND, ZOOM

- (SSD 9) HEADS SQUARE THRU, SQUARE THRU 2, COUPLES TRADE, BEND THE LINE, PASS THE OCEAN, BOYS RUN, COUPLES CIRCULATE, COUPLES TRADE, PROMENADE
- (SSD 9) HEADS PROMENADE ½, LEAD TO THE RIGHT, CIRCLE TO A LINE, PASS THRU, WHEEL AND DEAL, CENTERS PASS THE OCEAN, THOSE LADIES TRADE WHILE THE OUTSIDES SEPARATE AND FACE IN, CENTERS RIGHT ARM TURN TO THE CORNER, LEFT HAND COURTESY TURN THAT GIRL AND KEEP HER PROMENADE
- (SSD 9) HEAD LADIES CHAIN, SIDES LEAD RIGHT, CIRCLE TO A LINE, PASS THRU, WHEEL \& DEAL, ZOOM, DOUBLE PASS THRU, LEADERS TRADE, SWING (CORNER) \& PROMENADE HOME
- (SSD 9) HEADS SQUARE THRU 3, SEPARATE AROUND 1 TO A LINE, FORWARD \& BACK, STAR THRU, ZOOM, CENTERS SQUARE THRU 3, SWING \& PROMENADE
- (SSD 9) HEADS RIGHT AND LEFT THRU, HEADS HALF SASHAY AND BACK AWAY, SIDES PASS THE OCEAN, EXTEND, SWING THRU, BOYS RUN, PASS THRU, WHEEL AND DEAL, ZOOM, CENTERS SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 9) HEADS STAR THRU, CALIFORNIA TWIRL, RIGHT \& LEFT THRU, VEER LEFT, COUPLES CIRCULATE, BEND THE LINE, PASS THRU, WHEEL \& DEAL, ZOOM, CENTERS SQUARE THRU 3, SWING \& PROMENADE
- (SSD 9) HEADS SQUARE THRU 4, SWING THRU, BOYS RUN, COUPLES CIRCULATE, CHAIN DOWN THE LINE, PASS THE OCEAN, ALL 8 CIRCULATE, SWING \& PROMENADE
- (SSD 9) HEADS SQUARE THRU 4, DOSADO, SWING THRU, BOYS TRADE, BOYS RUN RIGHT, CHAIN DOWN THE LINE, PASS THE OCEAN, SWING THRU, SWING CORNER \& PROMENADE HOME
- (SSD 9) HEADS SQUARE THRU 4, DOSADO, SWING THRU, BOYS RUN RIGHT, COUPLES CIRCULATE, GIRLS TRADE, BEND THE LINE, PASS THE OCEAN, ALL 8 CIRCULATE, SWING CORNER \& PROMENADE HOME
- (SSD 9 SAV) HEADS PASS THRU, SEPARATE AROUND 1 TO A LINE, (FORWARD \& BACK), PASS THE OCEAN, SWING THRU, GIRLS UTURN BACK, 2 LADIES CHAIN, PASS THRU, SWING \& PROMENADE
- (SSD 9) HEADS PASS THE OCEAN, EXTEND, SWING THRU, BOYS RUN RIGHT, COUPLES CIRCULATE, CHAIN DOWN THE LINE, PASS THE OCEAN, GIRLS TRADE, SWING THRU, SWING \& PROMENADE
- (SSD 9) HEADS PROMENADE 1/2, LEAD RIGHT, RIGHT \& LEFT THRU, VEER LEFT, COUPLES CIRCULATE, CHAIN DOWN THE LINE, PASS THE OCEAN, BOYS CIRCULATE, GIRLS TRADE, SWING \& PROMENADE
- (SSD 9) HEADS PROMENADE 3/4, SIDES RIGHT \& LEFT THRU, ZOOM, CENTERS PASS THRU, SWING THRU, BOYS RUN, BEND THE LINE, 1/2 SQUARE THRU, SWING \& PROMENADE
- (SSD 9) HEADS PASS THE OCEAN \& SWING THRU, OTHERS

SEPARATE, AND MOVE UP TO THE ENDS, ALL RIGHT \& LEFT THRU, PASS THRU, WHEEL \& DEAL, ZOOM, ZOOM (AGAIN), SWING \& PROMENADE HOME

- (SSD 9 EXTENDED) HEADS HALF SASHAY, HEADS PASS THRU, HEADS SEPARATE AROUND ONE TO A LINE, LEFT TOUCH A QUARTER, CIRCULATE, (GIRLS ARE LEADERS), ZOOM, BOYS RUN, PASS THRU, TRADE BY, SWING THRU, SWING THRU, TURN THRU, SWING CORNER AND PROMENADE


## SSD WEEK 10 FIGURES

LESSON 10: CENTRES IN (MS), CAST OFF $3 / 4$ (MS), FERRIS WHEEL, PARTNER TRADE, TRADE BY

- (SSD 10) HEADS SQUARE THRU, SWING THRU, BOYS CROSS RUN, GIRLS TRADE, LEFT SWING THRU, BOYS CROSS RUN, GIRLS TRADE, BOYS CROSS RUN, BOYS TRADE, GIRLS RUN, PARTNER TRADE
- (SSD 10) HEADS LEAD RIGHT, DOSADO, SWING THRU, GIRLS ZOOM, BOYS TRADE, BOYS RUN, GIRLS CIRCULATE, BOYS ZOOM, FERRIS WHEEL, ZOOM, CENTERS PASS THRU, SWING CORNER AND PROMENADE
- (SSD 10) HEADS PROMENADE 1/2, HEADS SQUARE THRU, RIGHT AND LEFT THRU, VEER LEFT, FERRIS WHEEL, CENTERS SWING THRU, CENTERS BOYS RUN, GIRLS PASS THRU, SWING CORNER AND PROMENADE
- (SSD 10) HEADS SQUARE THRU, SWING THRU, BOYS RUN, COUPLES CIRCULATE, FERRIS WHEEL, DOUBLE PASS THRU, LEADERS TRADE, PASS THRU, ALLEMANDE LEFT, COME BACK AND PROMENADE
- (SSD 10) HEADS SQUARE THRU, DOSADO SWING THRU, BOYS RUN, COUPLES CIRCULATE, FERRIS WHEEL, ZOOM, CENTERS SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 10) HEAD LADIES CHAIN, HEADS LEAD LEFT, PASS THRU, TRADE BY, SWING THRU, GIRLS ZOOM, BOYS TRADE, BOYS RUN, FERRIS WHEEL, ZOOM, CENTERS PASS THRU, SWING CORNER AND PROMENADE
- (SSD 10) HEADS PROMENADE 1/2, HEADS PASS THE OCEAN, EXTEND, SWING THRU, BOYS RUN, FERRIS WHEEL, CENTERS PASS THRU, RIGHT AND LEFT THRU, HALF SASHAY, PASS THRU, ** RIGHT ARM TURN PARTNER, BACK TO CORNER ALLEMANDE LEFT, PROMENADE (** OR U-TURM BACK AND SWING CORNER AND PROMENADE)
- (SSD 10) HEADS SQUARE THRU, SWING THRU, BOYS RUN, COUPLES CIRCULATE, CHAIN DOWN THE LINE, STAR THRU, PASS THRU, TRADE BY, SWING CORNER AND PROMENADE
- (SSD 10) HEADS SQUARE THRU, DOSADO, SWING THRU, BOYS RUN, COUPLES CIRCULATE, FERRIS WHEEL, DOUBLE PASS THRU, LEADERS TRADE, SWING CORNER AND PROMENADE
- (SSD 10 SAV) HEADS LEFT SQUARE THRU, LEFT DOSADO TO A LEFTHAND WAVE, LEFT SWING THRU, GIRLS RUN, FERRIS WHEEL, CENTERS PASS THRU, SWING THRU, BOYS TRADE, SWING CORNER AND PROMENADE
- (SSD 10 SAV) HEADS PROMENADE 1/2, HEADS LEFT SQUARE THRU, LEFT SWING THRU, GIRLS RUN, FERRIS WHEEL, CENTERS WHEEL AROUND, SWING THRU, BOYS TRADE
- (SSD 10) HEADS LEAD RIGHT, VEER LEFT, GIRLS TRADE, BOYS RUN, ALL 8 CIRCULATE, BOYS RUN, FERRIS WHEEL, CENTERS PASS THRU, STAR THRU, SLIDE THRU, SQUARE THRU 3, SWING CORNER AND FULL PROMENADE
- (SSD 10) HEADS HALF SASHAY, HEADS STAR THRU, SQUARE THRU 3, TRADE BY, RIGHT AND LEFT THRU, HALF SASHAY, SWING THRU, GIRLS CROSS RUN, (BOYS START) SWING THRU, BOYS CROSS RUN, (SLIDE APART GIRLS) GIRLS TURN BACK PROMENADE HOME
- (SSD 10) HEADS SQUARE THRU, SQUARE THRU 2, COUPLES TRADE, BEND THE LINE, PASS THE OCEAN, BOYS RUN, VEER LEFT, TRADE BY, SLIDE THRU, REVERSE FLUTTERWHEEL
- (SSD 10) HEADS SQUARE THRU, DOSADO, SWING THRU, BOYS RUN, COUPLES CIRCULATE, WHEEL AND DEAL, PASS THRU, TRADE BY, SWING CORNER AND PROMENADE
- (SSD 10) HEADS SQUARE THRU, SWING THRU, BOYS RUN, FERRIS WHEEL, CENTERS VEER LEFT, CENTERS VEER RIGHT, VEER RIGHT, VEER LEFT, TURN BACK, SWING CORNER AND PROMENADE
- (SSD 10) HEADS SQUARE THRU, RIGHT AND LEFT THRU, VEER LEFT, COUPLES CIRCULATE, WHEEL AND DEAL, RIGHT AND LEFT

THRU, SQUARE THRU 3, TRADE BY, SWING CORNER AND PROMENADE

- (SSD 10) HEADS SQUARE THRU, RIGHT AND LEFT THRU, VEER LEFT, COUPLES CIRCULATE, FERRIS WHEEL, DOUBLE PASS THRU, LEADERS TRADE, LEFT SQUARE THRU 4, SWING CORNER AND PROMENADE
- (SSD 10) HEADS PROMENADE 1/2, HEADS LEAD RIGHT, VEER LEFT, GIRLS TRADE, COUPLES CIRCULATE, FERRIS WHEEL, DOUBLE PASS THRU, LEADERS TRADE, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 10) FOUR LADIES CHAIN 3/4, HEADS SQUARE THRU, RIGHT AND LEFT THRU, VEER LEFT, COUPLES CIRCULATE, FERRIS WHEEL, DOUBLE PASS THRU, CENTERS TURNBACK, SWING CORNER AND PROMENADE


## SSD WEEK 11 FIGURES

LESSON 11: BOX THE GNAT, HINGE (SINGLE / COUPLES), TOUCH 114, CIRCULATE (NAMED DANCERS / ALL 8 / SINGLE FILE), TAG THE LINE (MS), HALF TAG (MS)

- (SSD 11) HEADS PROMENADE $1 / 2$, HEADS PASS THE OCEAN, EXTEND, SWING THRU TWICE, GIRLS RUN, BEND THE LINE, BOX THE GNAT, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 11) HEADS PROMENADE $1 / 2$, HEADS TOUCH $1 / 4$, HEAD BOYS RUN, RIGHT AND LEFT THRU, VEER LEFT, COUPLES CIRCULATE, CHAIN DOWN THE LINE, TOUCH A QUARTER, GIRLS RUN RIGHT, SWING THRU, GIRLS TRADE, BOYS RUN
- (SSD 11) HEADS SQUARE THRU, TOUCH A QUARTER, GIRLS RUN RIGHT, STAR THRU, TRADE BY, TOUCH A QUARTER, GIRLS RUN RIGHT, STAR THRU, TRADE BY, PASS THRU, ALLEMANDE LEFT
- (SSD 11) HEADS PASS THRU AND WHEEL AROUND, HEADS HALF SASHAY, CENTERS STAR THRU, SPLIT THE OUTSIDE COUPLE, OUTSIDES SEPARATE AROUND 1 TO A LINE, TOUCH A QUARTER, BOYS RUN, RIGHT AND LEFT THRU, VEER LEFT, CHAIN DOWN THE LINE, SLIDE THRU, SWING CORNER AND PROMENADE
- (SSD 11), HEADS SQUARE THRU, SPLIT THE OUTSIDE COUPLE, OUTSIDES SEPARATE AROUND 1 TO A LINE, BOXTHE GNAT, RIGHT AND LEFT THRU, PASS THRU, WHEEL AROUND, (REVERSE WHEEL AROUND, REVERSE FLUTTERWHEEL - BOYS WALK STRAIGH AHEAD, SWING CORNER AND PROMENADE
- (SSD 11) HEADS LEAD RIGHT, SWING THRU, BOX THE GNAT, tOUCH, GIRLS TRADE, SWING THRU, GIRLS ZOOM, BOYS RUN, FERRIS WHEEL, ZOOM, RE-ZOOM, SWING THE ONE YOU MEET (CORNER) AND PROMENADE
- (SSD 11) HEADS LEAD RIGHT, CIRCLE TO A LINE, TOUCH A QUARTER, CIRCULATE, BOYS RUN, LEFT TOUCH A QUARTER, GIRLS RUN, WHEEL AROUND, PASS THE OCEAN, SWING THRU, BOYS RUN, GIRLS TRADE, PARTNER TRADE
- (SSD 11) HEADS SQUARE THRU, SPLIT THE OUTSIDE COUPLE, OUTSIDES SEPARATE AROUND 1 TO A LINE, BOX THE GNAT, RIGHT AND LEFT THRU, FLUTTERWHEEL AND SWEEP A QUARTER, PASS THRU, TURN BACK, SWING CORNER AND PROMENADE
- (SSD 11) HEADS BOX THE GNAT, CENTERS SQUARE THRU 4, TOUCH A QUARTER, CENTERS TRADE, BOYS RUN, RIGHT AND LEFT THRU, PASS THE OCEAN, CIRCULATE, BOYS CROSS RUN, BOYS TRADE, GIRLS RUN, WHEEL AROUND AND PROMENADE
- (SSD 11) HEADS BOX THE GNAT, CENTERS SQUARE THRU 4, TOUCH A QUARTER, CENTERS TRADE, BOYS RUN, RIGHT AND LEFT THRU, PASS THE OCEAN, CIRCULATE TWICE, BOYS CROSS RUN, GIRLS CIRCULATE TWICE, BOYS SASHAY NOSE TO NOSE, AND ALL PROMENADE HOME
- (SSD 11) HEADS BOX THE GNAT, HEADS TOUCH, CENTERS $1 / 2$ TRADE, CENTERS GIRLS RUN, DOSADO, TOUCH A QUARTER, CENTERS TRADE, BOYS RUN, PASS THE OCEAN, SWING THRU, GIRLS CROSS RUN, CIRCULATE, GIRLS RUN, PROMENADE HOME
- (SSD 11) HEADS SQUARE THRU, TOUCH A QUARTER, CENTERS TRADE, SWING THRU, GIRLS RUN, TOUCH A QUARTER, CIRCULATE TWICE, BOYS RUN, PASS THE OCEAN, STEP THRU, SWING CORNER AND PROMENADE
- (SSD 11 SAV) HEADS RIGHT AND LEFT THRU, HEADS FLUTTERWHEEL AND BACK AWAY, SIDES LEAD RIGHT, TOUCH A QUARTER, GIRLS RUN, REVERSE FLUTTERWHEEL AND SWEEP $1 / 4$, HALF SASHAY, PASS THRU, ALLEMANDE LEFT, SWING CORNER AND PROMENADE
- (SSD 11) HEADS PROMENADE 1/2, HEADS LEAD RIGHT, SWING THRU, BOYS RUN, COUPLES CIRCULATE, BEND THE LINE, LEFT TOUCH A QUARTER, CIRCULATE, GIRLS RUN, SQUARE THRU 3 , TRADE BY, SWING CORNER AND PROMENADE
- (SSD 11) HEADS LEAD RIGHT, CIRCLE TO A LINE, TOUCH A QUARTER, CIRCULATE, BOYS RUN, SWING THRU, BOYS TRADE, SWING THRU, GIRLS TRADE, EVERYBODY TRADE, BOYS RUN, PARTNER TRADE
- (SSD 11) HEADS PROMENADE 1/2, HEADS LEAD RIGHT, SQUARE THRU 3, TRADE BY, SWING THRU, BOYS RUN, BEND THE LINE, LEFT TOUCH A QUARTER, CIRCULATE, GIRLS RUN, SWING CORNER AND PROMENADE
- (SSD 11 SAV) HEADS LEAD RIGHT, VEER LEFT, COUPLES 1/2 trade,, SIDE COUPLES (Center Couples) TRADE, WHEEL AND DEAL, PASS THRU, BEND THE LINE, PASS THE OCEAN, CIRCULATE 11/2, BOYS RUN, THOSE IN THE SIDE SPOT WHEEL AROUND AND ARCH, DIVE THRU, AND PROMENADE HOME
- (SSD 11 SAV) HEADS SLIDE THRU, CENTERS SQUARE THRU 3, LEFT TOUCH A QUARTER, (CENTERS START), SWING THRU, CENTERS TRADE, BOYS RUN, PASS THE OCEAN, BOYS RUN, FERRIS WHEEL, CENTERS PASS THRU, SWING THRU, SWING CORNER AND PROMENADE
- (SSD 11) FOUR LADIES CHAIN, HEADS PASS THRU, WHEEL AROUND AND LEAD LEFT, RIGHT AND LEFT THRU, PASS THRU, TRADE BY, CIRCLE TO A LINE, PASS THE OCEAN, CIRCULATE $11 / 2$, BOYS RUN
- (SSD 11) HEADS PASS THE OCEAN, EXTEND, BOX THE GNAT HOLD ON AND MAKE AWAVE, BOYS TRADE, BOYS RUN, FERRIS WHEEL, CENTERS SQUARE THRU 3, SPLIT THE OUTSIDE COUPLE, OUTSIDES SEPARATE AROUND 1 TO A LINE, BOX THE GNAT, RIGHT AND LEFT THRU - KEEP HER AND PROMENADE HOME
- (SSD 11 SAV ) HEADS STAR THRU, DOUBLE PASS THRU, ZOOM, LEADERS TRADE, TOUCH A QUARTER, CIRCULATE TWICE, GIRLS RUN, REVERSE FLUTTERWHEEL AND SWEEP 1/4, SWING CORNER AND PROMENADE
- (SSD 11)HEADS LEFT TOUCH 1/4, CENTERS GIRLS RUN, TOUCH A QUARTER, CENTERS TRADE, SWING THRU, CENTERS RUN, BEND THE LINE, REVERSE FLUTTERWHEEL, HALF SASHAY 11/2, CENTERS PASS THRU, SWING CORNER AND PROMENADE


## SSD week 12 Figures

LESSON 12: CIRCULATE (SPLIT / BOX), FOLD / CROSS FOLD (MS), SCOOT BACK(MS), RECYCLE (MS)

- (SSD 12) HEADS SQUARE THRU 2, TOUCH A QUARTER, SPLIT CIRCULATE, BOYS RUN, REVERSE FLUTTERWHEEL, SQUARE THRU 4, TRADE BY, SWING THRU, BOYS TRADE, SWING CORNER AND PROMENADE
- (SSD 12) HEADS LEAD RIGHT, CIRCLE TO A LINE, PASS THRU, WHEEL AND DEAL AND CENTERS SWEEP $1 / 4, \quad$ CENTERS TOUCH $1 / 4$,

CENTERS BOYS RUN, BOX THE GNAT, TOUCH, BOYS TRADE, SWING THRU, SPLIT CIRCULATE TWICE, GIRL TURN BACK AND PROMENADE

- (SSD 12) HEADS PASS THE OCEAN, EXTEND, $1 / 2$ trade, JUST THE ENDS ZOOM, SPLIT CIRCULATE, BOYS RUN, COUPLES CIRCULATE, FERRIS WHEEL, ZOOM, DOUBLE PASS THRU, LEADERS TRADE, SWING CORNER AND PROMENADE
- (SSD 12) HEADS PROMENADE $1 / 2$, HEADS SQUARE THRU, CIRCLE TO A LINE, TOUCH A QUARTER, CIRCULATE, CENTERS BOX CIRCULATE, BOYS RUN, CENTERS PASS THRU, SWING CORNER AND PROMENADE
- (SSD 12) HEADS TOUCH 1/4, HEAD BOYS RUN, PASS THRU, TRADE BY, BOX THE GNAT, SQUARE THRU 3, TRADE BY, LEFT TOUCH A QUARTER, SPLIT CIRCULATE TWICE, GIRLS RUN, SQUARE THRU 3, SWING CORNER AND PROMENADE
- (SSD 12) HEADS SQUARE THRU, DOSADO, TOUCH A QUARTER, SPLIT CIRCULATE, BOYS RUN, RIGHT AND LEFT THRU, PASS THE OCEAN, SWING THRU, SWING CORNER AND PROMENADE
- (SSD 12) HEADS BOX THE GNAT, HEADS SQUARE THRU, TOUCH A QUARTER, SPLIT CIRCULATE, BOYS RUN, WHEEL AND DEAL, PASS THRU, TRADE BY, RIGHT AND LEFT THRU, HALF SASHAY, SWING CORNER AND PROMENADE

Basic prompting of many of the Mainstream mainstream is done using basic commands to introduce the body flow and sequencing prior to the treaching of the movement. This is done using already known Basic Movements and directional prompts. This process happens with the SSD program as well- Examples:
( $1 ⁄ 2$ TAG) HEADS PROMENADE HALF, STAR THRU, PASS THRU, SWING THRU, BOYS RUN, ALL FACE (right) THE CENTER AND CENTERS PASS THRU AND MAKE A WAVE, SWING THRU, CENERS TRADE, BOYS RUN, SLIDE THRU, SWING CORNER AND PROMENADE
( $1 ⁄ 2$ TAG, SCOOT BACK) HEADS SQUARE THRU, MAKE A RIGHT HAND STAR, HEADS STAR LEFT, RIGHT AND LEFT THRU, SWING THRU, BOYS RUN, ALL FACE (right) THE CENTERS, CENTERS PASS THRU AND MAKE A WAVE, EXTEND, CENTERS RIGHT ARM TURN OTHERS TURN BACK, SWING CORNER AND PROMENADE
( $1 ⁄ 2$ TAG, SCOOT BACK) HEADS PROMENADE $1 ⁄ 2$, PASS THE OCEAN, EXTEND, SWING THRU, BOYS RUN, FACE (right) THE CENTER, CENTERS PASS THRU LEFT ARM TURN BACK TO THE CENTER RIGHT ARM TURN, OUTSIDES U-TURN BACK, AND MAKE A WAVE, BOYS RUN RIGHT, SLIDE THRU, BOX THE GNAT, SWING CORNER AND PROMENADE
(1/2 TAG) FOUR LADIES CHAIN, HEADS PROMENADE 1/2, HEADS SQUARE THRU, SWING THRU, BOYS RUN, ALL FACE (right) THE CENTER OF YOUR LINE, GIRLS PASS THRU, SWING CORNER AND PROMENADE
( $\mathbf{1 / 2} \mathbf{~ t a g}$ ) HEADS SQUARE THRU, DOSADO, SWING THRU, BOYS TRADE, BOYS RUN, ALL FACE (right) THE CENTER, CENTERS PASS THRU AND MAKE A WAVE, EXTEND, CENTERS RIGHT ARM TURN OUTISDES TURN BACK, SWING AND PROMENADE
( $1 ⁄ 2$ tag) HEADS STAR THRU, CENTERS PASS THRU, SLIDE THRU, PASS THRU, COUPLES 1/2 TRADE, ALL FACE RIGHT, GIRLS PASS THRU AND MAKE A WAVE (WITH A BOY), CIRCULATE, BOYS RUN, SWING THRU, BOYS TRADE, TURN THRU, SWING CORNER AND PROMENADE
(1/2 TAG, SCOOT BACK) HEADS SQUARE THRU, DOSADO, SWING THRU, BOYS RUN, ALL FACE (right) THE CENTER, CENTERS PASS THRU AND MAKE A WAVE, THOSE LOOKING IN STEP AHEAD AND RIGHT ARM TURN, OTHERS TURN BACK, MAKE A WAVE, BOYS RUN, RIGHT AND LEFT THRU AND $1 ⁄ 4$ MORE, WRONG WAY PROMENADE HOME
(1/2 TAG, SCOOT BACK) HEADS SQUARE THRU, DOSADO, SWING THRU, BOYS RUN, ALL FACE (right) THE CENTER, CENTERS PASS THRU AND MAKE A WAVE, THOSE LOOKING IN STEP AHEAD AND RIGHT ARM TURN, OTHERS TURN BACK, MAKE A WAVE, BOYS RUN, SLIDE THRU, SWING CORNER AND PROMENADE HOME
(1/2 TAG, SCOOT BACK, HINGE RECYCLE) HEADS SQUARE THRU, DOSADO, SWING THRU, BOYS RUN, FACE (right)THE CENTERS AND CENTERS PASS THRU TWICE, NEW CENTERS RIGHT ARM TURN AND THE OUTSIDES TURN BACK AND TOUCH 1/4, LADIES TRADE, AND GIRLS TURN BACK, WHEEL AND DEAL, SWING CORNER AND PROMENADE
( 112 TAG, CAST OFF $3 / 4$ ) HEADS PROMENADE $1 / 2$, SQUARE THRU, RIGHT AND LEFT THRU, VEER LEFT, COUPLES CIRCULATE, ALL FACE (right) THE CENTER, CENTERS PASS THRU AND TOUCH 3/4 BOYS RUN PROMENADE HOME
(1/2 TAG) HEADS PROMENADE $1 ⁄ 2$. PASS THE OCEAN, EXTEND, LADIES TRADE, SWING THRU, BOYS RUN, ALL FACE RIGHT, GIRLS PASS THRU AND MAKE A WAVE, SPLIT CIRCULATE, EXTEND, CENTERS TURN THRU, OTHERS TURN BACK, SWING AND PROMENADE.
(TAG THE LINE) HEADS SQUARE THRU, DOSADO, STAR THRU, PASS THRU, FACE THE CENTER OF YOUR LINE, DOUBLE PASS THRU, FACE RIGHT, COUPLES CIRCULATE, BEND THE LINE, SQUARE THRU 3, SWING CORNER AND PROMENADE
(TAG THE LINE) HEADS PROMENADE 1/2, HEADS LEAD RIGHT, DOSADO, SWING THRU, BOYS RUN, BEND THE LINE, SQUARE THRU 3, FACE IN, DOUBLE PASS THRU GIRL GO LEFT, BOYS GO RIGHT, SWING CORNER AND PROMENADE
(TAG THE LINE) HEADS SQUARE THRU, DOSADO, STAR THRU, PASS THRU, FACE IN, DOUBLE PASS THRU, FACE IN, TOUCH A QUARTER, BOYS RUN, PASS THRU, TRADE BY, PASS THRU, TRADE BY, SWING CORNER PROMENADE
(TAG THE LINE) HEADS SQUARE THRU, DOSADO, SWING THRU, BOYS RUN, FACE IN, (FOLLOW THE GIRLS), FACE RIGHT, WHEEL AND DEAL, PASS THRU, TURN BACK, PASS THRU, ALLEMANDE LEFT AND PROMENADE HOME
(TAG THE LINE) HEADS SQUARE THRU, DOSADO TO A WAVE, GIRLS TRADE, SWING THRU, BOYS RUN, FACE IN, DOUBLE PASS THRU, GIRLS TURN BACK, SWING CORNER AND PROMENADE
(TAG THE LINE) HEADS SQUARE THRU, MAKE A WAVE - GIRLS TRADE, GIRLS RUN, FACE IN, DOUBLE PASS THRU, (FOLLOW THE BOYS), FACE RIGHT, FERRIS WHEEL, CENTERS PASS THRU, SLIDE THRU, SQUARE THRU 3, SWING CORNER AND PROMENADE
(TAG THE LINE) HEADS SQUARE THRU, SWING THRU, BOYS RUN, FACE IN, DOUBLE PASS THRU, FACE LEFT, GIRLS RUN, CHAIN DOWN THE LINE, SQUARE THRU 3, SWING CORNER AND PROMENADE
(TAG THE LINE) HEADS SQUARE THRU, DOSADO TO A WAVE, GIRLS TRADE, SWING THRU, BOYS RUN, FACE IN, DOUBLE PASS THRU, (GIRLS ARE THE LEADERS), ZOOM, BOYS TURN BACK, SWING CORNER AND PROMENADE
(TAG THE LINE) HEADS LEAD RIGHT, DOSADO, SWING THRU, BOYS RUN, FACE IN, DOUBLE PASS THRU, FACE IN, TOUCH A QUARTER, CIRCULATE, BOYS RUN, CENTERS SQUARE THRU 3, PASS THRU, ALLEMANDE LEFT SWING AND PROMENADE

## NOT ON SSD LIST

- Do Paso [BASIC]
- See Saw [BASIC]
- Walk Around the Corner [BASIC]
- 1/4 Tag / 3/4 Tag [M]
- Cloverleaf [M]
- Dixie Style to a Wave [M]
- Eight Chain Thru [M]
- Pass To the Centre [M]
- Shoot The Star [M]
- Slip The Clutch [M]
- Spin Chain Thru [M]
- Spin The Top [M]
- Thar Family [M]
- Turn Thru [M]
- Walk and Dodge [M]

